

**LEAGUE RULES FOR
WELLINGTON CITY SINGLES
2024 Season**

The Wellington City Singles League, starting at 8:00 pm on Mondays, shall consist of teams with a playing strength of 1. The League will commence bowling on 15th January 2024. The League will play at NorthCity Tenpin, 35 Keneperu Drive, Porirua.

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Rule 1 - Management

The management of the League shall be vested in the League Committee. The entire League shall elect Officers and adopt League Rules. A majority of registered team members shall constitute a quorum.

Rule 2 - Election of Officers

An election shall be held at the beginning of each season to fill the offices of President, Secretary and Treasurer..

Rule 3 - Fees

The price for bowling each league night shall be paid by each bowler to the League Treasurer prior to 7:45 pm. Failure to do so will mean that the bowler will not be able to commence play until full dues are paid. The amount each bowler is to pay shall be \$28.00, of which \$23.00 will cover bowling fees, with the balance being placed in the League Treasury. \$5.00 is payable to the prize fund for each absent bowler, unless it is for the League Championships or mini tournaments. Any prize fund shortfall that has not been paid over by a bowler to the Treasurer by the end of the season will result in the total amount of the shortfall being deducted from the bowler's prize allocation from within the total prize pool.

Rule 4 - League Funds

A bank account shall be opened in the name of the League with a bank approved by the League Officers. The branch is to be arranged by the League Treasurer. Funds will be deposited weekly. Any two of the four elected Officers may sign for withdrawals. The President shall verify the balance each month.

Rule 5 – Prize Money Allocation

All money in the prize fund, collected during the year and not used for League expenses, shall be distributed back to all bowlers at the end of the year.

Rule 6 - Entering Averages

New bowlers joining the League will establish an average for the League based on the first three games played in the League.
Entering averages at the start of the season for existing bowlers will be reset and they will establish an average for the League based on the first three games played in the League.

Rule 7 - Handicaps

The handicap allowance shall be 100% and shall be calculated on the difference between each individual's average and 200 scratch.
There shall be a maximum handicap of 80.
Once a bowler has bowled at least 12 games in the season, the current average for that bowler is to be calculated based on the last 12 games bowled in the League.
Handicaps stay fixed as at end of the final round for all league championship games.

Rule 8 - Tardy Player

A tardy player shall be permitted to begin bowling from the first frame with the score to count, provided the match has not progressed beyond the third frame.

Rule 9 – Dress Code

A tidy standard of dress is required. i.e. No singlets or ripped/dirty jeans. A WCS league bowling shirt or representative league shirt is preferred.

Rule 10 – Injured Player

The TBA tournament conditions and general playing rules shall apply to this league unless stipulated differently in these rules.

Rule 11 - Position Standings

Position standings shall be determined on the basis of points won and lost.

Two points will be awarded for each game won and two points will be awarded for the higher series, including handicap, in the match.

In the event of a tie, in the same game or series, points will be divided equally between the bowlers.

Rule 12 - Replacement Bowler

A replacement bowler that enters the competition after the season is in progress shall assume the position standing and points of the bowler they replace. A new bowler that enters the competition after the season is in progress shall start with points of the lowest bowler.

Rule 13 - Awards

A player cannot receive end of year awards, in the same category, for both scratch and handicap. If this situation arises the next highest scratch shall receive the award.

Rule 14 - Byes and Forfeitures

When a bye or forfeiture occurs due to any reason whatsoever, the bowler that is present and not at fault must bowl any and all games. They must be bowled as if they were actually contested

When a bowler has a bye the bowler present and ready to bowl must bowl their average less 10 points in order to receive points. Any points not won by the bowler shall not be credited to the absent bowler.

When a bowler forfeits a match, they are still responsible for the prize fund fees of \$5.00.

If a bowler arrives to bowl more than 15 minutes after the start of play, they will forfeit the match.

Rule 15 - Protest

Any protest affecting the eligibility of general playing rules must be confirmed in writing to a responsible League Officer or Area Association official no later than 72 hours after the series in which it occurred has been bowled. If no written protest is entered prior to the expiration of the 72 hour period the series must stand as bowled.

If a check is made of the records of one bowler in support of the protest, then a check must be made of records of all other bowlers in the League.

Rule 16 – Pre-Bowl

Any prebowls must not be on the same pair of lanes as a previous set of games. Consecutive weeks of prebowling during a single session must change pairs for every three-game block. A bowler will be able to record one emergency prebowl. Bowler must advise league committee prior to the start of bowling or a blind score will be used. If you have prebowed for a date, you cannot turn up to bowl league, discarding your prebowl, if your circumstances change.

Prebowling is not permitted for the League Championships and mini tournaments.

Rule 17 – Post-Bowls

Post-Bowls are NOT allowed under any circumstances.

Rule 18 - Play-offs

When a tie occurs for FIRST place, a one game roll off must be bowled to determine the League championship. This play-off must be bowled under the same conditions that govern regular League play, on a pair of lanes selected by a draw.

In the event of a tie at the end of the play-off game, an extra complete frame shall be bowled until the tie is broken.

Should other positions end in a tie, prize money for the positions affected shall be divided equally among those tied.

Rule 19 - League Business

Any administrative business shall be completed with the Secretary or other executive member prior to 7:50 pm, or left until the League has finished bowling for the night.

Rule 20 – Matter not covered

Any issue not covered by these rules, TBNZ playing rules shall apply..

Rule 21 - Adoption and Amendments

The rules have been adopted by a majority vote of League members prior to the start of the schedule.

After commencement of competitive play, the rules may be amended or replaced at a meeting of the League and such action must be governed by the UNANIMOUS vote of the members of the League.

(Note: If any bowler disagrees with any change in the League rules then the original rule must remain unaltered.)

Adopted...../...../.....
President.....
Secretary.....



Index of Responsibilities

League CommitteeSee Rule 1
Officers.....See Rule 2, See Rule 4, See Rule 15
President.....See Rule 2, See Rule 4
Secretary.....See Rule 2, See Rule 19
TreasurerSee Rule 2, See Rule 3, See Rule 4